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## FACTORS AFFECTING SOCIAL NETWORK USE BY STUDENTS IN INDONESIA

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ABSTRACT			
Background	penetration Indonesia, e	donesia is one of the world's most pop of internet usage there has been little re specially involving children. Instead, SN university students and political, marketi	esearch on SNS usage in S research in Indonesia has
Aim/Purpose	previous stu- ceptance Mo well as other	address this gap a theoretical model is for dies incorporating basic constructs four odel (Perceived Usefulness, Perceived Ea influences, motivations, and individual de toward the use of SNS.	nd in the Technology Ac- ase of Use, and Attitude) as
Methodology	primary scho techniques in relation coef	s evaluated and developed using data co ool grades 4, 5, and 6 in five cities in Inc mplemented with SPSS and Amos comp ficients, principal component factor and structural equation modeling (SEM) an	lonesia. The statistical puter software (t-tests, cor- alysis, Cronbach alpha coef-
Findings	ported in pro- rental influen access, techn nificant corr	confirm many of the effects on a child's evious studies due to: the usefulness and nce; feelings of flow experience and rish nical expertise, and experience with SNS relations and causal effects involving: the child's level of technical expertise; and the	d ease of use of SNS; pa- k; and the child's level of b. New findings include sig- e influences of peers and
Contribution	naire among	tations related to sampling and the adm young children, the findings contribute vide guidance on effective ways to impre- e of SNS.	to theory as well as prac-
Keywords	attitude, chil works, TAM	dren, Indonesia, parental influences, pe	er influences, social net-

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## INTRODUCTION

Indonesia is one of most populated countries in the world with 252.4 million citizens where 88.1 million people use the internet and 1.47 million of them are primary school students (APJII, 2015). Table 1 summarizes characteristics of the use of the internet reported by the Indonesian Internet Provider Association (APJII, 2015) using subjects from 42 cities across Indonesia. The information is consistent with that released in 2014 by the Indonesian Ministry of Communication and Information (KomInfo, 2014).

Occupation	Freq (%)	Activities	Freq (%)	Accessing Device	Freq (%)	Time spent per day	Freq (%)
Employee	55	SNS	87.4	Smart phones	85	< 1 hour	29.6
Housewife	16	Information seeking	68.7	Laptops	32	1-3 hours	37.7
University student	18	Instant mes- saging	59.9	Desktops	14	3-5 hours	17.6
Primary, secondary, high school student	5	News update	59.7	Tablets	13	>5 hours	15.1
Unspecified	6	-	-	-	-	-	-

 Table 1: Indonesian internet user profile 2015

From Table 1 it is seen that in Indonesia the internet is used more often for Social Network Sites/Systems (SNS) activities than any of the other activities. It is estimated that there are approximately 1.28 million primary school children using popular SNS such as Facebook, Twitter, Instagram, Blackberry Messenger, Line, Youtube, and Whatsapp (TechInAsia, 2016). Anecdotal information from teachers indicates that primary school children use smart phones extensively out of school hours and that normally students are not allowed to bring smart phones to school. Also, many children have their own SNS accounts even though providers such as Facebook do not allow visitors below 13 years of age to register. Lwin, Miyazaki, Stanaland, and Lee (2012) state that children go online for three main reasons: entertainment, socializing, and information seeking. There are several motivations to investigate the factors that influence children's attitudes towards SNS. Children make up a significant part of the Indonesian population and it is important to understand what motivates their use of SNS especially considering that they are young, they are informed by SNS, and they will play an important role determining the future direction and use of SNS. Apart from descriptive studies focused on demographic information about children's use of SNS in Indonesia (e.g. APJII, 2015; KomInfo, 2014) there have been only a few studies focused on university students, and political, marketing, and disaster mitigation issues (Ai, Comfort, Dong, & Znati, 2015; Erlin, Fitri, & Susandri, 2015; Gazali, 2014; Guarnacci, 2016; Lim, 2013; Maharani & Gozali, 2015). However, there do not appear to be any studies that examine the factors that influence children's attitudes towards the use of SNS. Although there may be practical reasons for this lack of research focused on children associated with the problems of accessing children and data collection, it is encouraging that Lee (2015) reports that nine year olds are able to completely understand how to fill out complex questionnaires, read and write complex sentences, and expresses complex ideas. Also, it is important to study children's attitudes towards SNS because of the possibility of understanding influences on children by peers and parents, implementing SNS functions and activities focused positively on children's social and educational needs, and introducing children responsibly to their roles as future or present SNS users in social commerce activities.

Social media systems are defined as internet-based tools and platforms that facilitate the sharing of information including the transfer of text, photos, audio video, and information in general (Bassell, 2010). SNS are closely related systems, which are defined as a set of social entities that include people and organizations that are connected by a set of socially meaningful relationships and who interact with each other in sharing values (Kwon & Wen, 2010). A SNS offers a platform for online users to interact with one another and manage their friendships (Ku, Chen, & Zhang, 2013). SNS create a member-based online community where a user usually begins by posting basic personal information and then communicates with other members in a variety of ways and on a variety of topics. In addition, SNS provide users with entertainment opportunities such as watching videos, listening to music, playing online games, and browsing the daily news (J. Wang, Jackson, Gaskin, & Wang, 2014).

SNS adoption research has mainly used the Technology Acceptance Model (TAM) (Davis, Bagozzi, & Warshaw, 1989) as the basic theory. Some studies have used the Theory of Reasoned Action (TRA), the Theory of Planned Behavior (TPB), or Expectation-Confirmation Theory (ECT) especially for studying the continuance use of SNS. However, TAM was formulated by enhancement of TRA and TPB, and ECT uses the perceived usefulness construct of TAM as its main component (Al-Debei, Al-Lozi, & Papazafeiropoulou, 2013; Chang & Zhu, 2012). Consequently, the three core constructs of TAM (perceived usefulness, perceived ease of use, and attitude) were used in the theoretical model for this study complemented by external factors derived from previous studies that reflect possible influences on the attitudes of children towards SNS (e.g., feelings of flow experience and risk, the child's technical expertise and level of access to and experience with SNS) (Barbovschi, Macháčková, & Ólafsson, 2015; Clifton, Goodall, Ban, & Birks, 2013; De-Miguel-Molina, Oltra-Gutiérrez, & Sarabdeen, 2010; Hamm et al., 2014; Hsiao, 2011).

Against this background, the study addresses four questions:

- (a) What factors influence the attitudes of primary school aged students to the use of SNS in the context of Indonesia?
- (b) What are the relationships among the factors in the first question?
- (c) Which of the relationships in the second question represent significant causal effects?
- (d) What are the theoretical and practical implications of the answers to the preceding three questions?

The findings are expected to contribute to an improved theoretical understanding of the factors that influence children's attitude toward the use of SNS, especially in the context of Indonesia. In addition, the findings are expected to provide practical insights as to how children's attitudes to the use of SNS may be improved. The findings are of particular interest to those involved in the social and educational development of children at present and in a future where it is expected that SNS will play an increasingly important role in the lives and development of children.

This article is structured into the following sections: the research design and methodology; a review of related literature; measurement of variables; data preparation and preliminary analysis; model analysis and development; discussion of the findings; and conclusion.

#### **RESEARCH DESIGN AND METHODOLOGY**

This study examines cross-sectional data using quantitative techniques in order to develop theoretical knowledge with practical implications. The subject of the study is a child who is in grade 4, 5, or 6 in an urban primary school in Indonesia and who uses SNS. Assuming that 60 percent of the 1.28 million primary school children in Indonesia are in schools in urban areas and that 50 percent of these students are in grades 4, 5, and 6, the size of this target population was estimated to be approximately 0.4 million. Using a 5 percent level of precision with a 95 percent confidence interval the minimum sample size for the study was determined to be 400 (Israel, 2013). Also, this minimum sample size satisfied the criteria for the statistical validity of the statistical techniques implemented with SPSS and Amos computer software (t-tests, correlation coefficients, principal component factor analysis, Cronbach alpha coefficients, and structural equation modeling (SEM) analysis).

Using the existing measuring instruments identified in Table 5, a self-administered questionnaire was prepared in the English language, translated into Bahasa Indonesia, and reviewed and modified by an expert group of three primary school teachers. The Bahasa Indonesia version was then used in a pilot study with five children from the target population. No further modifications were necessary and the Bahasa Indonesia language version was used in the full study. An abbreviated notated English language version of the questionnaire is in Appendix A.

There was no satisfactory sampling frame available for this target population and so following the advice from Neuman (2006) a purposive sampling method was used. The researcher made use of direct personal contacts with primary school teachers from three different schools in each of five cities in Indonesia (Semarang, Solo, Boyolali, Klaten, and Jakarta). In each of these 15 schools it was decided to obtain a sample of 45 students (15 in each of the grades 4, 5, and 6) giving a total sample of 675 students. The study questionnaire was distributed to the teachers with clear instructions about the study and the questions as well as the strong need for the teacher to present the questions to the students with explanations and guidance. In each case the questionnaire was completed by students in class with a teacher or the researcher who supervised the completion of the questionnaires explaining the questions and answering any questions from the students. The report by Lee (2015) that children in these primary school grades are able to complete complex questionnaires was encouraging, and it was expected that, with the direct supervision provided by the researcher and teachers, the responses would be valid and reliable. As planned, 675 questionnaires were returned but 147 were found to contain a missing response for at least one of the questions and these were removed from the sample leaving 528 completed questionnaires in the final sample, which satisfied the minimum sample size of 400 determined for the study.

## **REVIEW OF RELATED LITERATURE AND THE THEORETICAL MODEL**

The review begins with an overview of previous related studies. This is followed by a discussion of the important constructs and the relations among those constructs derived from previous studies, which form the structure of the theoretical model for the study, and the set of research hypothesis associated with the theoretical model.

## AN OVERVIEW OF PREVIOUS STUDIES

In Table 2 previous studies are described in relation to three key characteristics (focus of the study, research approach, and data collection method). The studies are organized in categories representing nine themes among the studies (children, attitude toward use of technology, social media, flow experience, perceived enjoyment, perceived influence, technology self-efficacy, technology accessibility, and risk).

Focus of the Study	Research Approach	Data Collec- tion Method	References
Children			
Investigation of the children social network and their social circle	Exploratory Qualitative study	Interview, Con- tent Analysis	Lewis (2005)
Attitude Toward Use of 7	Fechnology		
Validation of perceived usefulness and perceived ease of use as fundamental determinants of user acceptance	Explanatory Quantitative study	Questionnaire	Davis (1989)
Prediction of user acceptance to measure user intension	Longitudinal study	Duestionnaire	Davis et al. (1989)

#### Table 2: Overview of previous studies

Social Media			
Empirical detection of certain engagement factors and their potentials to build and increase online communities around brands and products	Experimental study	Observations and experiments	Predrag (2014)
Investigation of SNS experience as dominant predictor of social game accessibility	Explanatory Quantitative study	Questionnaire	Park & Lee (2012)
Flow Experien	ce		
Examination the flow experience in continuance intension of use	Explanatory Quantitative study	Questionnaire	Gao & Bai (2014)
Perceived Enjoyr	nent		
Determination of hedonic motivation for SNS use	Explanatory Quantitative study	Questionnaire	Ernst, Pfeiffer, & Rothlauf (2013)
Investigation of the role of adults during children's (aged 5-6) computer use, why and how children use computer, and what are children behavior during computer use	Exploratory study	Interview and observations	Karuppiah (2014)
Perceived Influe	nce		
Examination of parenting dimension for internet use	Explanatory Quantitative study	Questionnaire	Alvarez, To- rres, Rodri- gues, Padilla, & Rodrigo (2013)
Investigation of the role of adults during children's (aged 5-6) computer use, why and how children use computer, and what are children behavior during computer use	Exploratory study	Interview and observations	Karuppiah (2014)
Technology Self-ef	ficacy		
Examination of the computer self-efficacy as predictor of perceive usefulness and perceive ease of use in behavioral intension of use	Explanatory Quantitative study	Questionnaire	Hong, Hwang, Ting, Tai, & Lee (2013)
Comparison of the Theory of Reasoned Action and Technol- ogy Acceptance Model	Longitudinal study	Questionnaire	Davis et al. (1989)
Technology Access	sibility		
Investigation of relationship between distinct media user types and social displacement among children under the age of 13	Explanatory Quantitative study	Questionnaire	Endestad, Heim, Kaare, Torgersen, & Brandtzaeg (2011)
Risk			
Examination of particular online service towards risk incre- ment of internet usage among children aged 9-16	Explanatory Quantitative study	Questionnaire	Staksrud, Olafsson, & Livingstone (2013)
Examination of motivations of young consumer's internet use (aged 10-12) and their influence to privacy concerns	Explanatory Quantitative study	Questionnaire	Lwin et al. (2012)
Examination of how children learn and interpret risky dimensions of SNS	Exploratory study	Interview	Livingstone (2014)

The studies in Table 2 used mainly quantitative methods for analysis, were explanatory in nature, and collected data from subjects using a questionnaire. These characteristics are the same as for this study. From Table 2 it is seen that researchers have investigated many aspects of SNS including psychological, sociological, educational, cultural, communicational, health, and economical aspects (Barbovschi et al., 2015; Clifton et al., 2013; De-Miguel-Molina et al., 2010; Hamm et al., 2014; Hsiao, 2011). Most of the SNS adoption studies used the TAM as their basic theory. The Theory of Reasoned Action (TRA), the Theory of Planned Behavior (TPB), and Expectation-Confirmation Theory (ECT) have been used less often but they are closely related to TAM, which was formulated by modifying TRA and TPB, while ECT uses the TAM construct of perceived usefulness as a key factor (Al-Debei et al., 2013; Chang & Zhu, 2012). TAM has been evaluated and used in many contexts with samples drawn from various populations over a long period of time and has proven to be appropriate for technology acceptance research including SNS. Consequently, TAM was used as the core of the theoretical model in this study.

Apart from the three basic TAM constructs (perceived usefulness, perceived ease of use, and attitude) the studies in Table 2 suggested the inclusion of other constructs associated with the nine themes presented in Table 2 and specifically reflecting the nature of SNS, characteristics of children, and influences on children. Discussion of all of the constructs and their relationships included in the theoretical model for this study are presented next.

## IMPORTANT CONSTRUCTS AND RELATIONSHIPS

Three basic components (attitude toward use of technology, perceived usefulness, and perceived ease of use) from the TAM proposed by Davis (1989) were evident in previous studies as being important constructs. Attitude toward use of technology is a psychological construct that refers to the extent to which a user feels encouraged to use the technology (Ajzen, 1991) and perceptions of the amount of effort needed to use the technology (perceived ease of use) and the extent to which the technology fulfills a purpose for the user (perceived usefulness) are considered to be important determinants of attitude towards the technology. Although the TAM is commonly used in research involving adults, it has been used in studies involving children. Nowadays children start to use technology at an early age and, although there are obvious differences in cognitive, affective, and psychomotor growth between adults and children, the investigation of the relevance of TAM constructs in studies of technology adoption by children is an important matter.

A child is surrounded by an inner circle of relationships involving parents, siblings, and peers, and this inner circle has an important influence on a child (Lewis, 2005). Consequently, perceived parent influence and perceived peer influence are included as important constructs in the study with direct and indirect influences on the child's attitude toward use of the technology. Primary school grade 4, 5, and 6 children are heavily reliant on their parents, especially in relation to support and resources and facilities that they use. Consequently, the construct technology accessibility (i.e., the extent to which a child believes that a technology is readily available to them) is included in the study as a determinant of attitude toward use of the technology. Children go online for three main reasons: entertainment, socializing, and information seeking (Lwin et al., 2012). When children use services such as social games, they feel enjoyment which has an effect on the extent to which they feel the technology is useful to them. This enjoyment is influenced by flow experience (i.e., a holistic experience felt when individuals act with total involvement). Outside home, children gain experience using technology at school or as they play with their friends, and this experience enhances their capabilities to use technologies (i.e., their technology self-efficacy). This capability has an influence on their perceptions of the ease of using the technology and its usefulness.

Risk involves exposure to a dangerous situation. An increase in risk awareness with respect to internet use among children confirmed that preteen age children were aware of risks of personal information disclosure, system security, data stealing, and contact with strangers (Livingstone, 2014; Lwin et al., 2012; W. Shin & Ismail, 2014; Staksrud et al., 2013). Based on these studies, risk is seen as an important construct in the study affected by the influences of parents and peers and having an important effect on the child's attitude to the use of technology.

Table 3 presents a referenced operational definition for each of the important constructs derived from the related literature.

Constructs	Definition	Reference
Flow Experience	The extent to which an individual has the holistic experience that peo- ple feel when they act with total involvement.	Gao & Bai (2014)
Technology Self- Efficacy	The extent to which an individual believes that they have the capability to perform a task.	Hong et al. (2013)
Perceived Ease of Use	The degree to which the individual expects the system to be free of effort.	Davis et al. (1989)
Perceived Enjoy- ment	The extent to which an individual experiences pleasure and enjoyment associated with the using the system.	Praveena & Thomas (2013)
Perceived Peer In- fluence	The extent to which the opinions of external socializing agents are important to the individual.	W. Shin & Ismail (2014)
Perceived Parent Influence	The extent to which interpersonal interactions between parents and a child influence the child's use of the system.	W. Shin & Ismail (2014)
Risk	The extent to which an individual feels that using the system exposes them to a dangerous situation.	YourDictionary (2015)
Perceived Useful- ness	The user's perception as to how useful the system is for achieving their purpose for using the system.	Davis et al. (1989)
Technology Acces- sibility	The extent to which the individual believes that the system is readily available and is either free or relatively inexpensive.	Zhang (2010)
Technology Expe- rience	The amount of knowledge or skills the individual has related to the use of the system	Shen, Cheung, Lee, & Chen (2011)
Attitude toward Use of Technology	The extent to which an individual has a favorable evaluation or appraisal of the system.	Ajzen (1991)

Table	3:	Definitions	of	constructs
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#### THEORETICAL MODEL AND RESEARCH HYPOTHESIS

Based on the extraction of the studies reviewed in the previous section, a theoretical model is developed. The constructs in Table 3 and the relationships among them form the structure of the theoretical model shown in Figure 1, which is notated to identify the 15 research hypothesis (H1 - H15) that are stated specifically in Table 4.

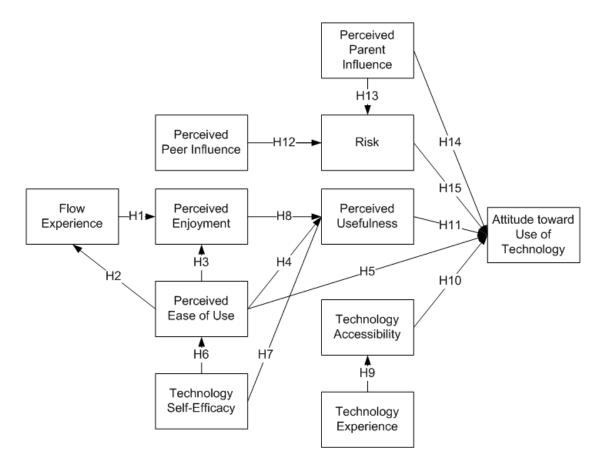


Figure 1: Theoretical model.

Table 4: Research hypothesis

	Hypothesis	Reference
H1	Flow Experience has a significant positive direct effect on Perceived Enjoyment	Gao & Bai (2014), Chang & Zhu (2012)
H2	Perceived Ease of Use has a significant positive direct effect on Flow Experience	Hsu & Lu (2004)
H3	Perceived Ease of Use has a significant positive direct effect on Perceived Enjoyment	Ernst et al. (2013)
H4	Perceived Ease of Use has a significant positive direct effect on Perceived Usefulness	Davis et al. (1989)
H5	Perceived Ease of Use has a significant positive direct effect on Attitude toward Use of Technology	Davis et al. (1989)
H6	Technology Self-Efficacy has a significant positive direct effect on Perceived Ease of Use	Hong et al. (2013)
H7	Technology Self-Efficacy has a significant positive direct effect on Perceived Useful- ness	Hong et al. (2013)
H8	Perceived Enjoyment has a significant positive direct effect on Perceived Usefulness	Ernst et al. (2013)
H9	Technology Experience has a significant positive direct effect on Technology Acces- sibility	Park & Lee (2012)

	Hypothesis	Reference
H10	Technology Accessibility has a significant positive direct effect on Attitude toward Use of Technology	Zhang (2010)
H11	Perceived Usefulness has a significant positive direct effect on Attitude toward Use of Technology	Davis et al. (1989)
H12	Perceived Peer Influence has a significant negative direct effect on Risk	W. Shin & Ismail (2014)
H13	Perceived Parent Influence has a significant positive direct effect on Risk	W. Shin & Ismail (2014), Karuppiah (2014)
H14	Perceived Parent Influence has a significant negative direct effect on Attitude toward Use of Technology	W. Shin & Ismail (2014), Karuppiah (2014)
H15	Risk has a significant negative direct effect on Attitude toward Use of Technology	Wang & Tseng (2011), Renny, Guritno, & Siringoringo (2013)

#### Measurement of Variables

The notated questionnaire in Appendix A shows the labels used for variables and indicators as well as the measurement scales used for all of the variables. Table 5 shows the details of the measurement of each of the 11 latent variables included in the theoretical model in Figure 1 with references to existing measuring instruments that were used to develop the study questionnaire.

Latent Model Variable (Symbol)	Indicators	Existing Measuring Instrument
Flow Experience (FE)	FE1 – 3	Chang & Zhu (2012), Gao & Bai (2014)
Technology Self-Efficacy (TSE)	TSE1 – 3	Hong et al. (2013)
Perceived Ease of Use (PEU)	PEU1 – 3	Hsu & Lu (2004)
Perceived Enjoyment (PE)	PE1 - 3	Ernst et al. (2013)
Perceived Peer Influence (PPeI)	PPeI1 – 3	W. Shin & Ismail (2014), Youn (2008)
Perceived Parent Influence (PPaI)	PPaI1 – 3	W. Shin & Ismail (2014), Youn (2008)
Risk (R)	R1 – 3	Renny et al. (2013)
Perceived Usefulness (PU)	PU1 - 3	Ernst et al. (2013)
Technology Accessibility (TA)	TA1 – 3	Park & Lee (2012)
Technology Experience (TE)	TE1 – 3	Park & Lee (2012), Pruet, Ang, & Farzin (2014)
Attitude toward Use of Technology (AUT)	AUT1 - 3	Park & Lee (2012), D. Shin & Shin (2011)

Table 5: Measurements of model variables

All of the indicators for the latent variables in Table 5 were measured on 5-point Likert scales and for analysis the measures were treated as interval scale measures.

#### DATA PREPARATION AND PRELIMINARY ANALYSIS

This section presents the results of the procedures used to prepare the data collected by the questionnaire and to conduct preliminary descriptive analysis of the prepared data.

#### Data preparation

A sample of 528 questionnaires was obtained from subjects with no missing values for any of the questions. Data was entered into an SPSS worksheet. Fifty three (10 percent) questionnaires were selected at random and the accuracy of the data entry for each of those questionnaires was checked. No errors were found. Sixty eight questionnaires were found to include at least one outlier value for a model variable (i.e., a value which differs from the mean value by three or more standard deviations). These questionnaires were removed from the sample to give a final sample size of 460, which satisfied the minimum sample size of 400 for the study.

Principal Component factor analysis was used to test the construct validity of the measures of the 11 latent model variables. In the process of determining the construct validity it was found that the three indicators PE1, PE2, and PE3 for Perceived Enjoyment each loaded significantly onto the latent variable Attitude toward Use of Technology with three indicators AUT1, AUT2, and AUT3. This is a common result, which has been described by Davis, Bagozzi, and Warshaw (1992). Consequently, the variable Perceived Enjoyment was removed from the theoretical model because its indicators actually measured Attitude toward Use of Technology. As shown in Table A1 all of the other indicators displayed satisfactory construct validity. The equivalence reliability of the valid indicators from the final factor analysis was examined using Cronbach alpha coefficients. The results in Table A1 indicate satisfactory equivalence reliability.

As a result of data preparation the theoretical model (Figure 1) was modified by the deletion of the variable Perceived Enjoyment and the deletion of the three research hypothesis in Table 4 (H1, H3, and H8), which involved the variable Perceived Enjoyment. The modified theoretical model is displayed in Figure 2.

#### Preliminary analysis

Analysis of the responses to questions in section 1 of the questionnaire (Appendix A) using SPSS software revealed the following characteristics for the respondents:

There are approximately equal proportions of males and females;

Their average age is 11 years with a standard deviation of 1 year;

The most popular SNS is Blackberry Messenger (43 percent) followed by Facebook and Youtube (20 percent each) while others mentioned online games, Instagram, and Google;

Most children are using SNS for 1-2 hours per day (57 percent) while much smaller proportions (2-3 percent) are using SNS for more than 6 hours per day. The average number of hours spent each day using SNS is 2.7 hours.

Overall, the sample reflects the characteristics of the target population determined for the study and the subjects have the characteristics required to provide valid and reliable answers to the items in the study questionnaire.

Table A2 displays descriptive statistics for the model variables. In addition to considering each of the indicators for a latent variable, each latent variable was reduced to a single interval scale variable with values computed for each respondent as the mean of the values assigned to its indicators. This meant that for a latent variable its indicators were each assigned and equal weight of 1/(the number of indicators), which was justified by noting that the standard deviations for each of its indicators were approximately equal. For example, for Perceived Ease of Use from Table A2 the standard deviations of the indicators PEU2 and PEU3 are both 0.78 and for PEU1 the standard deviation is 0.77. So for each respondent a single interval scale measure for Perceived Ease of Use was computed as (PEU1 + PEU2 + PEU3)/3. These single interval scale measures of the latent variables are used in the descriptive analysis presented in this section but the full set of separate measures of the indicators for latent variables are used in the SEM analysis of models. From Table A2 it is seen that the magnitudes

of the values for skewness and kurtosis are within the limits of 3 and 7, respectively and this justifies the use of maximum likelihood estimation in subsequent SEM analysis.

T-tests were used to compare the means of the model variables for males and females. There are relatively few significant differences between males and females. However, when there is a statistically significant difference (p < 0.05) between the means it is seen that compared to the females the males have a greater amount of knowledge and skills needed to use SNS (Technology Experience) and they consider that SNS are easier to use (Perceived Ease of Use). On the other hand, compared to males the females feel that it is more likely that using SNS exposes them to a dangerous situation.

Table A3 displays correlation coefficients for the model variables. From Table A3 it is seen that:

Among the correlation coefficients associated with the 13 causal effects in the modified theoretical model (Figure 2) all of the correlations have a direction that is compatible with the direction of the causal effect, 12 are statistically significant at a level of 0.05 or less, but the correlation associated with the effect of Perceived Peer Influence on Risk is not statistically significant at a level of 0.05 or less. However, statistically significant correlations do not guarantee statistically significant causal effects so this result is only noted here;

From the statistically significant correlations that are not associated with causal effects in the modified theoretical model some additional plausible causal effects are suggested. These may be considered for addition to the model as part of model analysis and development. These possible additional effects are three positive direct effects of Flow Experience, Technology Experience, and Technology Self-Efficacy on Attitude toward Use of Technology.

#### MODEL ANALYSIS AND DEVELOPMENT

Figure 2 shows the results of the SEM analysis of the modified theoretical model using Amos software.

In Figure 2 and throughout this section the following notation is used for all effects: (a) First, the unstandardized effect is shown followed by the symbol \*, \*\* or \*\*\* if the effect is statistically significant at a level of 0.05, 0.01, or 0.001, respectively, and NS indicates that the unstandardized effect is not statistically significant at a level of 0.05 or less; (b) Next, in parentheses the standardized effect is shown with S, M, or L to indicate that the magnitude of the effect is small, medium, or large, respectively, where the magnitude of a small effect is from 0 to less than 0.1, medium effect is from 0.1 to less than 0.5, and a large effect is at least 0.5 (Cohen, 1988).

In Figure 2 there are three causal effects highlighted that are small and not statistically significant at a level of level of 0.05 or less (Perceived Parent Influence  $\rightarrow$  Attitude toward Use of Technology, Perceived Peer Influence  $\rightarrow$  Risk, and Technology Self-Efficacy  $\rightarrow$  Perceived Usefulness). All of the other direct effects are statistically significant at a level of 0.01 or less and they are medium in magnitude with one large effect.

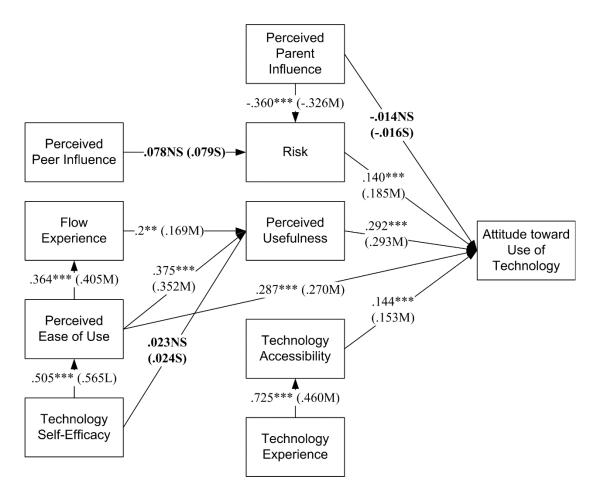


Figure 2: SEM analysis of the modified theoretical model

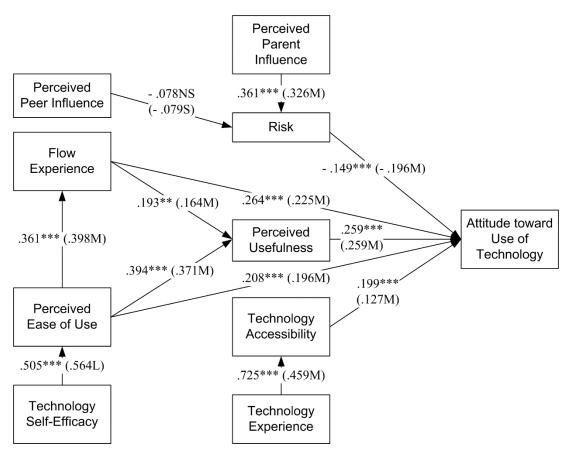
Table 6 presents the values of the range of fit statistics recommended by Kline (2005) for the purpose of evaluating causal models. Appendix B includes notes on these fit statistics and the interpretation of their values.

Table 6: Fit statistics for the modified theoretical model

Ν	NC ( $\chi^2/df$ )	RMR	GFI	AGFI	NFI	IFI	CFI	RMSEA	
460	785.817/386= 2.036	.085	.899	.879	0.918	0.956	0.961	0.048	
	<b>R</b> <sup>2</sup> : PEU (.329), FE (.164), TA (.211), PU (.212), R (.096), and AUT (.300)								

**Notes:** (a) Notes and interpretations of fit statistics are in Appendix B; (b)  $R^2$  is the proportion of the variance of the variable that is explained by the variables affecting it.

According to Appendix B the fit statistics in Table 6 are satisfactory. However, in Figure 2 there are three direct effects that are small in magnitude and not statistically significant, and this raises the possibility that their removal from the model may produce a simpler model with improved fit statistics. Also, based on significant correlation coefficients (Appendix Table A3) it was noted above there are three plausible causal effects of Flow Experience, Technology Experience, and Technology Self-Efficacy on Attitude toward Use of Technology that may be added to the model. These six effects were made optional in the modified theoretical model, which produced a hierarchy of  $2^6 = 64$  models, each of which was analyzed using the specification search facility available in the Amos software. As recommended by Kline (2005) the final model was selected as the one with the smallest value for Normed Chi-square (NC). The final model is shown in Figure 3.



#### Figure 3: Final model

In Figure 3 there is only one direct effect that is not statistically significant at a level of 0.05 or less (Perceived Peer Influence  $\rightarrow$  Risk) and it is small in magnitude. All of the other direct effects are statistically significant at a level of 0.01 or less and they are medium in magnitude with one large effect. Compared to the modified theoretical model in Figure 2, it is seen that in the final model Perceived Parent Influence  $\rightarrow$  Attitude toward Use of Technology and Technology Self-Efficacy  $\rightarrow$  Perceived Usefulness have been removed while Flow Experience  $\rightarrow$  Attitude toward Use of Technology has been included. Fit statistics for the final model are displayed in Table 7.

Table 7: Fit statistics for the final model
---

Ν	NC ( $\chi^2/df$ )	RMR	GFI	AGFI	NFI	IFI	CFI	RMSEA
460	768.217/387= 1.985	.085	.901	.881	0.919	0.958	0.958	0.046
	<b>R</b> <sup>2</sup> : PEU (.319), FE	(.159), T	A (.211	), PU (.21	3), R (.09	97), and A	AUT (.33	6)

**Notes:** (a) Notes and interpretations of fit statistics are in Appendix B; (b)  $R^2$  is the proportion of the variance of the variable that is explained by the variables affecting it.

From Table 7 it is seen that the fit statistics for the final model are slightly improved compared to those in Table 6 for the modified theoretical model. However, the final model is recommended because it also contains one less causal effect compared to the modified theoretical model.

Table 8 displays the results of the analysis of all of the effects in the final model. In addition to the direct effects, which are displayed in Figure 3, Table 8 presents the full details of all of the indirect effects, the totals of indirect effects, as well as the totals of all effects. The statistical significance of unstandardized indirect effects, the totals of unstandardized indirect effects, and the totals of all un-

standardized effects are not routinely reported when using Amos software. The statistical significance of these effects was determined according to the information provided in Appendix C where in particular nonparametric bootstrapping was performed using 1,000 random samples.

Varia- ble		Ef-		Dependent Variable							
		fect	Risk	Technology Accessibility	Flow Experi- ence	Perceived Ease of Use	Perceived Usefulness	Attitude to- ward Use of Technology			
		Direct	Nil	.725***(.459M )	Nil	Nil	Nil	Nil			
ology ience		Indirect	Nil	Nil	Nil	Nil	Nil	TE-TA-AUT .144***(.058S)			
Technology Experience		Total Indi- rect	Nil	Nil	Nil	Nil	Nil	.144***(.058S)			
		Total	Nil	725***(.459M)	Nil	Nil	Nil	.144***(.058S)			
		Direct	Nil	Nil	Nil	.505***(.564L )	Nil	Nil			
Technology Self-Efficacy	Self-Efficacy	Self-Efficacy	Self-Efficacy		Indirect	Nil	Nil	TSE-PEU-FE .182***(.224M )	Nil	.199***(.209M ) TSE-PEU-FE- PU .035**(.037S)	TSE-PEU- AUT .105***(.111M ) TSE-PEU- PU-AUT .052***(.054S) TSE-PEU-FE- AUT .048***(.051S) TSE-PEU-FE- PU-AUT .009**(.010S)

#### Table 8: Analysis of the final model

Varia-	Ef-		Dependent Variable				
ble	fect	Risk	Technology Accessibility	Flow Experi- ence	Perceived Ease of Use	Perceived Usefulness	Attitude to- ward Use of Technology
	Total Indi- rect	Nil	Nil	.182***(.224M )	Nil	.234**(.246M)	.214**(.226M)
	Total	Nil	Nil	.182***(.224M )	.505***(.564L )	.234**(.246M)	.214**(.226M)
	Direct	078 <sup>NS</sup> (079S)	Nil	Nil	Nil	Nil	Nil
Perceived Peer Influence	Indirect	Nil	Nil	Nil	Nil	Nil	PPeI-R-AUT .012 <sup>NS</sup> (.015S)
Perceived Po	Total Indi- rect	Nil	Nil	Nil	Nil	Nil	.012 <sup>NS</sup> (.015S)
	Total	078 <sup>NS</sup> (079S)	Nil	Nil	Nil	Nil	.012 <sup>NS</sup> (.015S)
	Direct	.361***(.326M )	Nil	Nil	Nil	Nil	Nil
Perceived Parent Influence	Indirect	Nil	Nil	Nil	Nil	Nil	PPaI-R-AUT 054***(- .064S)
Perceived Par	Total Indi- rect	Nil	Nil	Nil	Nil	Nil	054***(- .064S)
	Total	.361***(.326M )	Nil	Nil	Nil	Nil	054***(- .064S)

Varia-	Ef-		Dependent Variable				
ble	fect	Risk	Technology Accessibility	Flow Experi- ence	Perceived Ease of Use	Perceived Usefulness	Attitude to- ward Use of Technology
	Direct	Nil	Nil	Nil	Nil	Nil	149***(- .196M)
y	Indirect	Nil	Nil	Nil	Nil	Nil	Nil
Risk	Total Indi- rect	Nil	Nil	Nil	Nil	Nil	Nil
	Total	Nil	Nil	Nil	Nil	Nil	149***(- .196M)
	Direct	Nil	Nil	Nil	Nil	Nil	.199**(.127M)
Accessibility	Indirect	Nil	Nil	Nil	Nil	Nil	Nil
Technology Accessibility	Total Indi- rect	Nil	Nil	Nil	Nil	Nil	Nil
	Total	Nil	Nil	Nil	Nil	Nil	.199**(.127M)
Flow Experience	Direct	Nil	Nil	Nil	Nil	193**(.164M)	.264***(.225M )
	Indirect	Nil	Nil	Nil	Nil	Nil	FE-PU-AUT .050**(.042S)

## Factors Affecting Social Network Use by Students in Indonesia

Varia-	Ef-	Intervening Variable					Dependent Variable
ble	fect	Risk	Technology Accessibility	Flow Experi- ence	Perceived Ease of Use	Perceived Usefulness	Attitude to- ward Use of Technology
	Total Indi- rect	Nil	Nil	Nil	Nil	Nil	.050**(.042S)
	Total	Nil	Nil	Nil	Nil	193**(.164M)	.314**(.267M)
	Direct	Nil	Nil	.361***(.398M )	Nil	.394***(.371M )	.208***(.196M )
Perceived Ease of Use	Indirect	Nil	Nil	Nil	Nil	PEU-FE-PU .070**(.065S)	PEU-PU-AUT .102***(.096S) PEU-FE-AUT .095***(.090S) PEU-FE-PU- AUT .018**(.017S)
	Total Indi- rect	Nil	Nil	Nil	Nil	.070**(.065S)	.215**(.203M)
	Total	Nil	Nil	.361***(.398M )	Nil	.464**(.436M)	.423**(.399M)
	Direct	Nil	Nil	Nil	Nil	Nil	.259***(.259M )
Perceived Usefulness	Indirect	Nil	Nil	Nil	Nil	Nil	Nil
	Total Indi- rect	Nil	Nil	Nil	Nil	Nil	Nil

#### Factors Affecting Social Network Use by Students in Indonesia

Varia- ble	Ef-		Dependent Variable				
	fect	Risk	Technology Accessibility	Flow Experi- ence	Perceived Ease of Use	Perceived Usefulness	Attitude to- ward Use of Technology
	Total	Nil	Nil	Nil	Nil	Nil	.259***(.259M )

From Table 8 it is seen that all of the effects are statistically significant at a level of 0.01 or less except for the direct effect of Perceived Peer Influence on Risk, which is not statistically significant at a level of 0.05 or less. Several variables only have indirect effects on Attitude toward Use of Technology (Technology Experience, Technology Self-Efficacy, Perceived Peer Influence, and Perceived Parent Influence) and some only have a direct effect on Attitude toward Use of Technology (Risk, Perceived Usefulness, and Technology Accessibility). Two variables (Perceived Ease of Use and Flow Experience) have both direct and indirect effects on Attitude toward Use of Technology. For Perceived Ease of Use the direct effect is less than the total of the indirect effects, and this emphasizes the important role of the two intervening variables (Flow Experience and Perceived Usefulness) as mediators in the effect of Perceived Ease of Use on Attitude toward Use of Technology. All of the total effects are positive except for the total effect of Perceived Peer Influence on Risk, Perceived Parent Influence on Attitude toward Use of Technology, and Risk Attitude toward Use of Technology. Even though some total effects are small, they are statistically significant (e.g., the total effect of Technology Experience on Attitude toward Use of Technology), and this highlights the need to focus on the magnitude and direction of effects rather than considering only their statistical significance.

In summary, the initial theoretical model had eleven constructs. Based on the data preparation that involved principal component factor analysis, it is found that the three indicators PE1, PE2, and PE3 for Perceived Enjoyment each loaded significantly onto the latent variable Attitude toward Use of Technology with three indicators AUT1, AUT2, and AUT3. Consequently, the variable Perceived Enjoyment and its associated hypothesis were removed from the theoretical model because its indicators actually measured Attitude toward Use of Technology. This process formed the modified theoretical model with ten constructs. By using SEM analysis, it is found that three direct effects are not statistically significant. Referred to the fit statistics for the modified theoretical model, these causal effects were removed from the modified model. Also, based on significant correlation coefficients it is noted that there are three plausible causal effects of Flow Experience, Technology Experience, and Technology Self-Efficacy on Attitude toward Use of Technology that may be added to the model. The one with the smallest value for Normed Chi-square (NC) was added to the final model.

## **DISCUSSION OF THE FINDINGS**

This section presents an interpretation of the total effects of each variable in the final model, a comparison of the findings of the study with those from previous studies, which motivated the development of the theoretical model (Figure 1), a discussion of new findings, and the practical implications of the findings.

#### INTERPRETATION OF TOTAL EFFECTS

Table 9 summarizes the total effects in the final model shown in Table 8.

			Dependent				
	Variable	Risk	Flow Experi- ence	Perceived Ease of Use	Perceived Usefulness	Technology Accessibility	Attitude to- ward Use of Technology
	Technology Self-efficacy	Nil	Positive, Me- dium, Only indirect	Positive, Large, Only direct	Positive, Me- dium, Only indirect	Nil	Positive, Me- dium, Only indirect
snou	Technology Experience	Nil	Nil	Nil	Nil	Positive, Me- dium, Only direct	Positive, Small, Only indirect
Exogenous	Perceived Peer Influ- ence	Negative, Small, Only direct	Nil	Nil	Nil	Nil	Positive, Small, Only indirect
	Perceived Parent Influ- ence	Positive, Me- dium, Only direct	Nil	Nil	Nil	Nil	Negative, Small, Only indirect
	Risk	Nil	Nil	Nil	Nil	Nil	Negative, Me- dium, Only direct
	Flow Experi- ence	Nil	Nil	Nil	Positive, Me- dium, Only direct	Nil	Positive, Me- dium, Only indirect
Intervening	Perceived Ease of Use	Nil	Positive, Me- dium, Only direct	Nil	Positive, Me- dium, Only direct	Nil	Positive, Me- dium, Only indirect
	Perceived Usefulness	Nil	Nil	Nil	Nil	Nil	Positive, Me- dium, Only direct
	Technology Accessibility	Nil	Nil	Nil	Nil	Nil	Positive, Me- dium, Only direct

The discussion begins by considering effects on the dependent variable Attitude toward Use of Technology due to the other nine model variables. This is followed by considering other effects involving the intervening variables and the exogenous variables.

#### The dependent variable (Attitude toward Use of Technology)

Perceived Ease of Use has the largest positive effect on Attitude toward Use of Technology followed in order of magnitude by the five important medium effects of Flow Experience, Perceived Usefulness, Technology Self-efficacy, Risk, and Technology Accessibility. All these total effects on Attitude toward Use of Technology are positive except for the effect of Risk whereby as awareness of risk in using SNS increases the child's attitude becomes less positive. Also, it is noted in relation to the total effect due to Technology Accessibility that children have a relatively low capability of accessing or purchasing technologies from their own resources while adults generally have greater access to technologies. Consequently, for children effects due to Technology Accessibility are very dependent on resources provided by their parents. These six total effects on Attitude toward Use of Technology are followed in order of magnitude by three small relatively unimportant effects due to Technology Experience, Perceived Parent Influence, and Perceived Peer Influence.

Among these results, which are based on total effects and consequently include direct effects and indirect effects, there is general agreement with direct effects on Attitude toward Use of Technology reported in previous studies and introduced in the theoretical model caused by Perceived Ease of Use and Perceived Usefulness (Davis et al., 1989), Technology Accessibility (Zhang, 2010); Risk (Renny et al., 2013; T. Wang & Tseng, 2011); and Perceived Parent Influence (Karuppiah, 2014; W. Shin & Ismail, 2014).

## Intervening variables

Perceived Usefulness has an important positive effect on only Attitude toward Use of Technology. It is affected positively (in decreasing order of importance) by Perceived Ease of Use, Technology Self-efficacy, and Flow Experience.

Apart from the important effect of Perceived Ease of Use on Attitude toward Use of Technology, this intervening variable has important positive medium effects on Perceived Usefulness and Flow Experience. On the other hand, Perceived Ease of Use is positively influenced by only the exogenous variable Technology Self-Efficacy. Also, it is noted that the direct effect of Perceived Ease of Use on Attitude toward Use of Technology is less than the total of the indirect effects through the two intervening variables Perceived Usefulness and Flow Experience. This highlights the important mediation role played by these two variables in the influence of Perceived Ease of Use on Attitude toward Use of Technology.

Flow Experience has an important positive effect on Attitude toward Use of Technology and a positive medium effect on Perceived Usefulness. As noted above, Perceived Ease of Use has an important positive effect on Flow Experience, and Technology Self-efficacy has a slightly less but still important positive indirect effect.

Among these results, which are based on total effects and consequently include direct effects and indirect effects, there is general agreement with the direct effects reported in previous studies and introduced in the theoretical model caused by Perceived Ease of Use (Davis et al., 1989; Hsu & Lu, 2004), Technology Self-efficacy (Hong et al., 2013), and Flow Experience (Chang & Zhu, 2012; Ernst et al., 2013; Gao & Bai, 2014).

#### **Exogenous variables**

Technology Self-efficacy has important positive effects (in decreasing order of importance) on Perceived Ease of Use, Perceived Usefulness, Attitude toward Use of Technology, and Flow Experience. Technology Experience has a small unimportant effect on Attitude toward Use of Technology. However, it is the only determinant of Technology Accessibility with an important positive direct effect. As noted above for the effect of Technology Accessibility, it is recognized that children are dependent on parental involvement to a large extent for the resources associated with Technology Selfefficacy and Technology Experience.

Perceived Parent Influence only has a small unimportant indirect negative effect on Attitude toward Use of Technology but it has an important positive medium direct effect on Risk. The effect of Perceived Parent Influence on Risk means that the more parents want to know what their child does with SNS, tell their child not to do particular acts through SNS, and complain when their child does something with SNS that they don't like then the less likely it is that the child will believe that SNS is

a secure system, the SNS provider's promises and commitments are true, and chatting, uploading, and downloading images on SNS are secure. Perceived Peer Influence only has a small positive indirect effect on Attitude toward Use of Technology resulting from a small unimportant negative effect on the intervening variable Risk whereby other children tend to influence a child that using SNS does not involve any risks.

Among these results, which are based on total effects and consequently include direct effects and indirect effects, there is general agreement with the direct effects reported in previous studies and introduced in the theoretical model caused by Technology Self-efficacy (Hong et al., 2013), Technology Experience (Park & Lee, 2012), Perceived Parent Influence (Karuppiah, 2014; W. Shin & Ismail, 2014), and Perceived Peer Influence (W. Shin & Ismail, 2014).

#### COMPARISON WITH THE FINDINGS OF PREVIOUS STUDIES

Table 10 displays the decisions with respect to the research hypothesis for the study, which are concerned with only direct effects specifically derived from the previous studies referenced in Table 10. Section 1 includes hypothesis that were fully supported. Section 2 includes the only hypothesis for which there was no support. Section 3 includes hypothesis that were only partially supported. This means that although the hypothesized significant causal effect was not supported there was a significant correlation between the variables (Table A3) in the hypothesis with the same direction as the hypothesized causal effect.

	Hypothesis	Reference					
	Section 1: Supported by the Findings						
H2	Perceived Ease of Use has a significant positive direct effect on Flow Experi- ence	Hsu & Lu (2004)					
H4	Perceived Ease of Use has a significant positive direct effect on Perceived Use- fulness	Davis et al. (1989)					
H5	Perceived Ease of Use has a significant positive direct effect on Attitude toward Use of Technology	Davis et al. (1989)					
H6	Technology Self-Efficacy has a significant positive direct effect on Perceived Ease of Use	Hong et al. (2013)					
H9	Technology Experience has a significant positive direct effect on Technology Accessibility	Park & Lee (2012)					
H10	Technology Accessibility has a significant positive direct effect on Attitude to- ward Use of Technology	Zhang (2010)					
H11	Perceived Usefulness has a significant positive direct effect on Attitude toward Use of Technology	Davis et al. (1989)					
H13	Perceived Parent Influence has a significant positive direct effect on Risk	W. Shin & Ismail (2014), Karuppiah (2014)					
H15	Risk has a significant negative direct effect on Attitude toward Use of Technol- ogy	Wang & Tseng (2011), Renny et al. (2013)					
H16	Flow Experience has a significant direct effect on Perceived Usefulness	Gao & Bai (2014), Chang & Zhu (2012), Ernst et al. (2013)					
	Section 2: Not Supported by the Findings						
H12	Perceived Peer Influence has a significant negative direct effect on Risk	W. Shin & Ismail (2014)					

#### Table 10: Decisions for the research hypothesis

	Section 3: Partially Supported by the Findings						
Hypothesis Reference Commen							
H7	Technology Self-Efficacy has a significant positive direct effect on Perceived Usefulness	Hong et al. (2013)	Significant positive correlation				
H14	Perceived Parent Influence has a significant negative direct effect on Attitude toward Use of Technology	W. Shin & Ismail (2014), Karuppiah (2014)	Significant negative correlation				

**Note:** Perceived Enjoyment was deleted from the theoretical model because of unsatisfactory construct validity and consequently the three research hypothesis in Table 4 (H1, H3, and H8) were not able to be tested.

From Table 10 it is seen that the findings provided support for most of the findings in referenced previous studies. However, there were new findings.

#### New Findings

Table 11 displays findings from the study shown in Table 8 and Table 10, which are not reported in previous studies and need to be validated in future studies.

Explanation of new findings				
1. Perceived Peer Influence does:				
(a) Not have a statistically significant direct effect on Risk.				
(b) Not have a statistically significant indirect effect on Attitude toward Use of Technology.				
(c) Not have a statistically significant correlation with Risk or Attitude toward Use of Technology.				
(d) Have a statistically significant positive correlation with Perceived Parent Influence.				
2. Perceived Parent Influence does:				
(a) Not have a statistically significant direct effect on Attitude toward Use of Technology.				
(b) Have a statistically significant indirect negative effect on Attitude toward Use of Technology through the mediation effect of Risk.				
(c) Have a statistically significant negative correlation with Attitude toward Use of Technology.				
3. Technology Self-Efficacy does:				
(a) Not have a statistically significant positive direct causal effect on Perceived Usefulness.				
(b) Have a statistically significant positive correlation with Perceived Usefulness.				
(c) Have statistically significant indirect positive effects on Perceived Usefulness through the mediations effects of Perceived Ease of Use and Flow Experience.				
4. Flow Experience has a statistically significant positive:				
(a) Direct effect on Attitude toward Use of Technology				

(a) Direct effect on Attitude toward Use of Technology.

(b) Correlation with Attitude toward Use of Technology

From the Table 11 it is seen that among these new findings many involve Perceived Peer Influence, Perceived Parent Influence, Risk, and Attitude toward Use of Technology. There was support for the finding by W. Shin and Ismail (2014) and Karuppiah (2014) that Perceived Parent Influence has a significant positive direct effect on Risk as well as the finding by T. Wang and Tseng (2011) and Renny et al. (2013) that Risk has a significant negative direct effect on Attitude toward Use of Technology. However, there was no support for a significant direct negative effect of Perceived Parent Influence on Attitude toward Use of Technology reported by W. Shin and Ismail (2014) and Karuppiah (2014). Instead, the effect of Perceived Parent Influence on Attitude toward Use of Technology was indirect, negative, and only small via the mediation role of Risk. However, from an analysis of correlation those children who experienced high levels of parental influence had less favorable attitudes towards SNS. This supports the finding by Lee (2015) that children in primary school grades 4, 5, or 6 are able to think critically and have a strong sense of fairness and right and wrong, and they do understand the advice given by parents and they can make informed judgments based on that advice. Consequently, if parents enquire into their children's activities on SNS and advise them on what to do on SNS, this advice is understood and causes the children to be aware of the risks of using SNS relating to security and the promises and commitments made by providers. This direct positive effect of parental influence on the child's awareness of the risks in using SNS is compatible with the collectivist nature of Indonesian society where the influence of parents on children is significant (Hofstede, 1990).

It might be assumed children in primary school grades 4, 5, or 6 will be strongly influenced by their peers. However, the finding by W. Shin and Ismail (2014) that Perceived Peer Influence has a significant negative direct effect on Risk was not supported. Instead, increasing the influence of peers caused only a small negative but not statistically significant decrease in the children's belief that there are risks in using SNS. In addition, even though the indirect effect of Perceived Peer Influence on Attitude toward Use of Technology via Risk was positive, it was only small and not statistically significant. Based on analysis of correlation the children who were most influenced by their peers were also strongly influenced by their parents. Lourenco et al. (2015) found that advice from older people influences adolescents and adults more than advice from their peers. They concluded that the perceived quality of the advice appears to determine how strongly it is followed with individuals preferring advisors who appear to be more credible. Thus, relying on advice from experts may provide a cognitive shortcut by "offloading" the evaluations that inform a decision. Consequently, although children in primary school grades 4, 5, or 6 may be influenced by their peers on issues related to so-cial relationships and activities, peers are nowhere near as influential as parents when the issues concern awareness of the risks of using SNS and the formation of attitudes toward the use of SNS.

In summary, this study found that children's views about the risks associated with the use of SNS are strongly influenced by their parents but not their peers. Peers only have a small positive effect on a child's attitude towards the use of SNS but increased parental influence acted indirectly to reduce the children's positive attitudes to the use of SNS by increasing significantly their awareness of the extent to which using SNS may expose them to a dangerous situation. It is evident that parental involvement also plays an important role in providing support and resources that increase their children's levels of Technology Experience, Technology Accessibility, and Technology Self-Efficacy, and these effects do tend to encourage the children to have a positive attitude toward the use of SNS.

Flow Experience has a significant positive direct effect on Attitude toward Use of Technology, and children who experience high levels of Flow Experience also have a very positive Attitude toward Use of Technology. This new finding appears in the final model where Flow Experience has an important direct effect on Attitude toward Use of Technology in addition to its indirect effect through Perceived Usefulness. Once a child experiences increased flow experience, using SNS strengthens a positive attitude to the SNS both directly and indirectly by strengthening the child's perception that SNS is useful to him or her. In practice, this direct effect of Flow Experience on Attitude toward Use of Technology is similar to the indirect effect via Perceived Enjoyment reported by Gao and Bai (2014), Chang and Zhu (2012), and Ernst et al. (2013).

Technology Self-Efficacy does not have a statistically significant positive direct effect on Perceived Usefulness as proposed by Hong et al. (2013). However, it has statistically significant positive indirect effects on Perceived Usefulness through the mediation effects of Perceived Ease of Use and Flow Experience, which have not been reported in previous studies. Also, analysis of correlation (Table A3) showed that those children with strong beliefs in their capabilities to use SNS found SNS to be

very useful to them, which does partially support the statistically significant positive direct effect of Technology Self-Efficacy on Perceived Usefulness reported by Hong et al. (2013).

In summary, from a theoretical perspective, the findings of the study show that many of the constructs and their relationships, which were derived from previous studies, and incorporated in the theoretical model (Figure 1) were supported. However, new effects were found involving the influences of parents and peers on children's perceptions of the risks associated with using SNS as well as their overall attitude toward the use of SNS. Flow experience was found to be a very important direct influence on the children's attitudes to SNS. Flow Experience as well as perceptions of the usefulness of SNS is an important mediator in the effect of the ease of use of SNS and on the children's attitudes towards the use of SNS.

### PRACTICAL IMPLICATIONS OF THE FINDINGS

From a practical perspective, the results in Table 8 enable a hierarchy of practical objectives and associated actions, to be proposed, which are aimed at the primary objective of increasing a positive attitude toward the use of SNS among children. This hierarchy of objectives and actions is presented in Table 12, where the actions are organized in an order of decreasing effect on the objectives, and the model variable associated with each action or objective is identified. In order to focus on the objectives and actions of primary importance the actions associated with small effects in the final model are not included.

Objectives	Actions	Model Variable
	1. Ensure that the use of SNS is free of effort. See <i>Secondary Objective 1</i> .	Perceived Ease of Use
	2. Ensure that SNS users have a holistic experi- ence of total involvement. See <i>Secondary Objective</i> 2.	Flow Experi- ence
<i>Primary Objective:</i> Increase the extent to which a child has a favorable evaluation or appraisal of SNS	3. Ensure that the user feels that the SNS is use- ful for achieving their purpose <i>Secondary Objective</i> <i>3</i> .	Perceived Use- fulness
(Attitude toward Use of Technology).	4. Ensure that users feel that they have the technical capability to use SNS.	Technology Self-Efficacy
	5. Ensure that users feel that the use of the SNS is free from risk. <i>See Secondary Objective 4</i> .	Risk
	6. Ensure that users have relatively inexpensive access to the SNS. <i>Secondary Objective 5</i> .	Technology Accessibility
Secondary Objective 1: Ensure that the use of SNS is free of effort (Perceived Ease of Use)	1.1 Ensure that users feel that they have the technical capability to use SNS.	Technology Self-Efficacy
Secondary Objective 2: Ensure that SNS users have a holistic expe-	2.1 Ensure that the use of SNS is free of effort. See <i>Secondary Objective 1</i> .	Perceived Ease of Use
rience of total involvement (Flow Experi- ence)	2.2 Ensure that users feel that they have the technical capability to use SNS.	Technology Self-Efficacy

Table 12: Practical objectives and actions to form a positive at	ittitude toward the use of SNS
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Objectives	Actions	Model Variable
Secondary Objective 3:	3.1 Ensure that the use of SNS is free of effort. See <i>Secondary Objective 1</i> .	Perceived Ease of Use
Ensure that the user feels that the SNS is useful for achieving their purpose (Per- ceived Usefulness).	3.2 Ensure that users feel that they have the technical capability to use SNS.	Technology Self-Efficacy
	3.3 Ensure that SNS users have a holistic experi- ence of total involvement. See <i>Secondary Objective</i> 2.	Flow Experi- ence
<i>Secondary Objective 4:</i> Ensure that users feel that the use of the SNS is free from risk (Risk).	4.1 Change the current influence by parents to one whereby children are influenced by parents to believe that SNS are relatively free of risk.	Perceived Par- ent Influence
<i>Secondary Objective 5:</i> Ensure that users have relatively inexpensive access to the SNS (Technology Accessibil- ity).	5.1 Ensure that users have the knowledge and skills related to the use of SNS.	Technology Experience

**Note:** If the primary objective was to discourage children's attitude to the use of SNS then the opposite actions and objectives would be specified.

In relation to the actions specified in Table 12, it is possible to suggest some of the practical means by which these actions may be executed, and these are summarized in Table 13.

Actions (Related Variables)	Means of Executing Actions
1. Increase the parents' understandings and tech-	1.1 Organize free seminars for parents about technology understanding and usage.
nology experience to better influence children about the risks associated with SNS usage. (Perceived Parent Influence, Risk, and Attitude to-	1.2 Organize technology exhibition and invite parents to attend for free. Make the goal is to increase a parent's understanding about technology, not the sales.
ward Use of Technology)	1.3 Set up free online assistance for parents to solve their technology-related problems and questions.
2. Provide hardware and software at home to let	2.1 Offer attractive sales bundling with cheap and afforda- ble price for family.
(recimology sen Enleacy, recimology necessionity,	2.2 Donate hardware and software to schools, so children may try to use technology at schools.
and Technology Experience)	2.3 Organize children-friendly technology exhibition to attract children to come and try technology.
3. Provide children-friendly hardware and software to increase children's SNS experience.	3.1 Develop games about children-friendly technology usage to attract children's curiosity.
(Technology Experience and Technology Self- Efficacy)	3.2 Organize competitions for children about SNS usage.
4. Provide cheaper and attractive technologies to increase accessibility and children's interest so that	4.1 Gather children's opinions and expectations about SNS.
they are attracted to use SNS. (Technology Self-Efficacy, Technology Accessibility, and Technology Experience)	4.2 Develop cheap-children-friendly hardware and soft- ware with simple-attractive functions, not complicated functions.

Table 13: Practical means associated with actions in Table 12

## CONCLUSION

The findings of the study identified six important factors that influence the attitudes of children to the use of SNS (Perceived Ease of Use, Flow Experience, Perceived Usefulness, Technology Self-efficacy, Risk, and Technology Accessibility) followed by three less important effects due to Technology Experience, Perceived Parent Influence, and Perceived Peer Influence. It is noted that the six important influences on the attitudes of children to the use of SNS support findings reported in previous studies and in particular the importance of the basic TAM constructs (Perceived Ease of Use and Perceived Usefulness). Also, the study has reported on indirect as well as direct effects among model variables. This has highlighted several findings concerned with indirect effects, which are not commonly reported in previous studies (see Tables 8, 9, and 11).

Different from the findings in some previous studies (e.g., Karuppiah, 2014; Renny et al., 2013; W. Shin & Ismail, 2014; Wang & Tseng, 2011) the direct and indirect effects on children's attitudes to the use of SNS due to parents and peers are less important. Instead, as reported by W. Shin and Ismail (2014) and Karuppiah (2014) the main effect of parental influence is to increase children's awareness of the risks associated with using SNS. On the other hand, peer influence has only a small insignificant effect of decreasing children's awareness of the risks associated with using SNS. This contrast between the effects of parent and peer influences on the awareness of risk may be explained by the finding by Lourenco et al. (2015) that advice from older people influences younger people more than advice from their peers because of a preference for quality advice from those who appear to be more credible or expert. Consequently, although children in primary school grades 4, 5, or 6 may be influenced by their peers for issues related to social relationships and activities, peers are nowhere near as influential as parents when the issues concern awareness of the risks of using SNS and the formation of attitudes toward the use of SNS. In addition, analysis of correlations supported these findings related to causal effects and showed that the children experiencing high levels of parental influence also experienced high levels of peer influence. The children experiencing high levels of parental influence were very aware of the risks of using SNS and expressed less positive attitudes to the use of SNS while peer influence was not significantly correlated with either awareness of risk or attitude to the use of SNS.

There are other issues related to the influence of parents that are implicit in the findings. It may be assumed that the parents of these young children are also users of SNS and consequently it is unlikely that parental influence would be such that it strongly discouraged children to use SNS. Instead, as the findings suggest it is more likely that parents would want their children to use SNS but with full awareness of the risks. The children are very dependent on their parents for support and resources associated with their use of SNS and so parents were influential in the positive influences on children's attitudes toward using SNS due to the factors of Technology Self-efficacy, Technology Accessibility, and Technology Experience.

There are limitations on the study. Measures for the latent variable Perceived Enjoyment coincided with the measures for the variable Attitude toward Use of Technology, and so Perceived Enjoyment was deleted from the theoretical model. Although, according to Davis et al. (1992), this is a common result, it is suggested that the relationship between these two variables be investigated in further studies. This appears to be the first study of this kind conducted with primary school children in the context of urban areas in Indonesia. A sampling frame was not available and so a purposive sampling method was used to select a sample of children from five cites (Semarang, Solo, Boyolali, Klaten, and Jakarta). Indonesia is a large archipelago with thousands of islands and so the external validity of the findings may be questioned and it is strongly recommended that the study be repeated using samples from schools in other urban areas. According to Lee (2015) children in the primary school grades 4, 5, and 6 in this study are able to complete complex questionnaires. The questionnaire was administered very carefully ensuring that first hand guidance was readily available to children as they worked through the questionnaire, and it is not expected that the age of the children or the administration of the questionnaire has posed any serious limitations on the findings. Despite limitations it is expected

that the findings contribute to a theoretical understanding of the factors that influence children's attitude toward the use of SNS, especially with regard to parent and peer influences on children's use of SNS. Also, the findings are expected to provide practical insights as to how children's attitudes to the use of SNS may be improved. The findings are of particular interest to parents and those involved in the social and educational development of children at present and in a future where it is expected that SNS will play an increasingly important role. The findings are of practical relevance to those who are responsible for the provision, development, and operation of SNS.

There are a number of related studies that could be done in the future including studies that enable comparisons between rural and urban students, that involve different age groups (e.g., adolescents and young and old adults), that enable comparisons between male and female subjects, and that incorporate specific cultural characteristics of Indonesian society and enable cross cultural comparisons.

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## APPENDIX A. NOTATED QUESTIONNAIRE

The questionnaire has been abbreviated and shows labels for variables/indicators and their measurement scales.

#### Section 1

 Your age (AGE): ... years old 2. Gender (GENDER): □ male (1) □ female (2)
 Type of SNS that you use regularly (TYPE): □ Facebook (1) □ BBM (2) □ Line (3) □ Twitter (4) □ Youtube (5) □ Other: (6) 4. Number of hours each day you use SNS: (HOURS) .....hours
 The platform you use to access SNS (PLAT): □ Android (1) □ IOS (2) □ Blackberry (3) □ Windows (4) □ Other: (AC) .....

#### Section 2

Responses to each statement were on 5-point scales: Strongly Disagree (1), Disagree (2), Not Decided (3), Agree (4), Strongly Agree (5).

Flow Experience (FE1 – FE3)	My friends tell me not to do particular acts through SNS.				
I feel time passes quickly while using SNS.	My friends complain when I do something through SNS that they don't like.				
I never think of other things while using SNS.	Perceived Parent Influence (PPaI1 – PPaI3)				
When using SNS, I found a lot of pleasure.	My parents want to know what I do with SNS.				
Technology Self-Efficacy (TSE1 – TSE3)	My parents tell me not to do particular acts through SNS.				
I can use SNS without any difficulty even when no one has taught me how to use it.	My parents complain when I do something through SNS that they don't like.				
I can use SNS without looking at the user manual as a reference.	Risk (R1 – R3)				
I have the confidence to use SNS if someone demonstrates the operating methods briefly for me once.	I do not believe that SNS is a secure system.				
Perceived Ease of Use (PEU1 – PEU3)	I do not believe the SNS provider's promises and commitments.				
It is easy for me to become skillful at using SNS.	I do not believe that chatting, uploading, and downloading images on SNS is secure.				
SNS features are easy to use.	Technology Accessibility (TA1 – TA3)				
I find it is easy to use SNS.	I can connect with friends on SNS anytime.				
Perceived Usefulness (PU1 – PU3)	I can use SNS with various devices.				
Overall, SNS is useful for me.	I can access SNS from any place.				
SNS benefits me.	Technology Experience (TE1 – TE3)				
SNS is useful for the things that I want to do.	I have used SNS before.				
Perceived Enjoyment (PE1 – PE3)	I have devices to enable me to use SNS.				
I have fun using SNS.	I have internet connection to be able to access SNS.				
Using SNS is pleasant.	Attitude toward Use of Technology (AUT1 – AUT3)				
I find using SNS to be enjoyable.	I have positive feelings towards SNS in general.				
Perceived Peer Influence (PPeI1 – PPeI3)	Using SNS appeals to me.				
My friends want to know what I do with SNS.	I think that it is a good idea for me to use SNS.				

	Latent Variable											
Indicator	Risk	Perceived Peer Influence	Perceived Par- ent Influence	Technology Self-Efficacy	Attitude to- ward Use of Technology	Perceived Use- fulness	Technology Accessibility	Flow Experi- ence	Technology Experience	Perceived Ease of Use	Cronbach Alpha Coefficient	
R2	.912	.023	076	.039	.088	.100	.049	.051	012	.074		
R1	.895	.024	167	.062	.130	.134	.077	.002	003	.068	.926 Excellent	
R3	.891	.015	119	.060	.142	.140	.096	.025	.005	.097		
PPeI3	.000	.934	.149	036	006	.037	016	.043	.018	023		
PPeI1	.049	.930	.070	.002	.059	.042	007	023	.036	003	.930	
PPeI2	037	.914	.183	051	041	- .050	.007	.029	.047	047	Excellent	
PPaI1	043	.119	.914	014	027	- .045	.002	.042	.018	017		
PPaI2	151	.141	.914	.015	069	- .084	032	011	.060	014	.927 Excellent	
PPaI3	156	.150	.913	.019	035	- .011	038	.014	.038	048		
TSE2	.045	- .031	.002	.885	.087	.088	.153	.084	.107	.174	.908	
TSE1	.045	.000	043	.862	.052	.033	.134	.118	.139	.245	Excellent	
TSE3	.075	- .061	.057	.855	.126	.072	.089	.122	.117	.159	Excellent	
AUT2	.147	.036	042	.094	.853	.188	.102	.125	.050	.183		
AUT1	.172	- .011	043	.078	.838	.146	.111	.148	.151	.186	.894 Good	
AUT3	.073	007	061	.104	.823	.175	.183	.172	.060	.053	Good	
PU1	.135	.048	067	.058	.184	.828	.152	.116	.113	.069		
PU3	.111	.016	015	.064	.150	.826	.117	.082	.097	.157	.863 Good	
PU2	.140	.005	071	.072	.155	.819	.154	.058	.116	.136		
TA3	.069	- .034	038	.143	.106	.196	.836	.106	.168	.092	.857	
TA1	.045	.027	025	.099	.134	.122	.819	.122	.099	.197	Good	
TA2	.113	- .014	008	.131	.139	.107	.792	.078	.183	.148	0000	
FE2	.103	.012	.047	.049	.106	.076	.073	.870	.035	.110		
FE1	078	.070	.024	.143	.082	.022	.104	.862	.084	.044	.843	
FE3	.051	- .039	028	.108	.225	.152	.108	.774	.104	.166	Good	
TE1	.009	.038	.014	.094	.037	.025	.144	.058	.859	.076	.834	
TE2	027	.004	.081	.136	.077	.161	.105	.067	.845	.116	Good	
TE3	.002	.064	.025	.105	.119	.126	.162	.093	.775	.127	0000	
PEU2	.115	- .021	083	.150	.116	.149	.169	.118	.060	.822		
PEU3	.073	- .057	038	.207	.148	.128	.130	.116	.168	.803	.840 Good	
PEU1	.062	.007	.034	.237	.141	.095	.146	.106	.126	.745		

Table A1: Factor analysis of construct validity and Cronbach alpha coefficients

Variance Explained								
	Ini	tial Eigenva	lues	Rotation Sums of Squared Loadings				
Latent Variable	Total	Percent of Vari- ance	of Vari- Cumulative Percent		Percent of Variance	Cumulative Percent		
Risk	7.756	25.852	25.852	2.658	8.861	8.861		
Perceived Peer Influence	3.698	12.327	38.179	2.657	8.857	17.718		
Perceived Parent Influ- ence	2.678	8.927	47.106	2.656	8.852	26.571		
Technology Self-Efficacy	1.885	6.282	53.388	2.550	8.499	35.070		
Attitude toward Use of Technology	1.855	6.184	59.572	2.465	8.216	43.286		
Perceived Usefulness	1.627	5.422	64.994	2.387	7.956	51.242		
Technology Accessibility	1.379	4.598	69.592	2.336	7.786	59.028		
Flow Experience	1.327	4.424	74.016	2.321	7.737	66.765		
Technology Experience	1.265	4.215	78.231	2.310	7.700	74.465		
Perceived Ease of Use	1.152	3.840	82.071	2.282	7.606	82.071		

Extraction Method: Principal Component Analysis. Rotation Method: Equamax with Kaiser Normalization. Rotation converged in 7 iterations. Kaiser-Meyer-Olkin Measure of Sampling Adequacy .850. Bartlett's Test of Sphericity: Approx. Chi-Square 9302.850; Degrees of freedom 435; Significance 0.000. Only eigenvalues of 1 or more are shown.

**Notes:** (a) Satisfactory construct validity requires the magnitude of factor loadings to be at least 0.4 and the associated eigenvalue to be at least 1 (Straub, Boudreau, & Gefen, 2004); (b) Cronbach alpha coefficients  $\geq 0.9$  (excellent) and  $0.8 \leq$  Alpha coefficients < 0.9 (good) (George & Mallery, 2003).

Variable/Indicator	Mean	Standard Deviation	Skewness	Kurtosis	Variable/Indicator	Mean	Standard Deviation	Skewness	Kurtosis
Flow Experience	4.07	.81	-1.02	.62	Perceived Parent Influence	3.90	1.01	-1.19	.84
FE1	4.10	.82	89	.60	PPaI1	3.90	1.00	92	.42
FE2	3.90	.83	67	.12	PPaI2	3.90	1.13	-1.10	.63
FE3	4.19	.82	57	37	PPaI3	3.88	1.13	-1.02	.40
Technology Self- Efficacy	3.79	1.03	84	.00	Risk	2.70	.98	.37	31
TSE1	3.84	1.04	70	21	R1	2.30	.98	.31	31
TSE2	3.68	1.08	62	41	R2	3.36	.96	.24	37
TSE3	3.86	1.06	72	.33	R3	3.23	.97	.30	32
Perceived Ease of Use	4.13	.76	76	.37	Technology Accessibility	3.99	.78	64	.16
PEU1	4.17	.77	57	.04	TA1	4.11	.79	73	.28
PEU2	4.09	.78	65	.15	TA2	3.95	.79	45	12
PEU3	4.14	.78	64	04	TA3	3.92	.78	46	27
Perceived Usefulness	3.91	.84	51	26	Technology Experience	4.17	.65	19	48
PU1	3.94	.84	46	38	TE1	4.16	.65	07	33
PU2	3.83	.83	36	38	TE2	4.12	.64	11	60
PU3	3.95	.83	50	25	TE3	4.23	.65	26	71
Perceived Peer Influ- ence	3.13	1.10	28	85	Attitude toward Use of Technology	4.00	.83	66	.10
PPeI1	3.21	1.08	20	73	AUT1	4.08	.84	53	52
PPeI2	3.07	1.07	15	89	AUT2	4.10	.82	66	12
PPeI3	3.10	1.06	23	87	AUT3	3.82	.84	50	.16

Table A2: Descriptive statistics for model variables

Factors Affecting Social Network Use by Students in Indonesia

Model Variable	FE	TSE	PEU	PU	PPeI	PPaI	R	TA	TE
Technology Self-Efficacy (TSE)	.291	1							
Perceived Ease of Use (PEU)	.328	.491	1						
Perceived Usefulness (PU)	.263	.237	.374	1					
Perceived Peer Influence (PPeI)	.035	059	061	.014	1				
Perceived Parent Influence (PPaI)	.017	011	086	128	.288	1			
Risk (R)	111	163	244	326	015	.265	1		
Technology Accessibility (TA)	.300	.361	.430	.402	016	072	-	1	
							.224		
Technology Experience (TE)	.233	.320	.336	.303	.075	.077	-	.386	1
							.046		
Attitude toward Use of Technology (AUT)	.373	.288	.406	.447	.001	123	-	.385	.263
							.323		

 Table A3: Correlation among model variables

**Notes: (a)** Coefficients in bold type are statistically significant at a level of 0.05 or less; **(b)** Shaded cells identify correlation coefficients associated with causal effects in the modified theoretical model in Figure 2.

## **APPENDIX B. MODEL FIT STATISTICS**

Table B1 summarizes the interpretation of the range of model fit statistics recommended by Kline (2005) for assessing causal models.

Model Fit Statistics	Interpretations
Model Chi-Square χ <sup>2</sup>	Small values of $\chi 2$ with p > 0.05 indicate at least a reasonable fit.
$\chi^2/df$ (Normed Chi-square, NC) where df is the degrees of freedom	Values of $0 < NC < 5$ are considered to indicate at least a reasonable model fit.
RMR (Root Mean Square Resid- ual)	RMR values close to 0 indicate a good model fit. The fit gets worse as the value of RMR increases.
GFI (Goodness of Fit Index) AGFI (Adjusted GFI)	GFI = 1 means a perfect fit, GFI > 0.9 means a good fit, GFI = 0 indicates a poor fit. AGFI corrects GFI downward based on model complexity
NFI (Normed Fit Index)	
IFI (Incremental Fit Index)	NFI, IFI, CFI should have values $> 0.9$ to indicate a good model fit.
CFI (Comparative Fit Index)	
RMSEA (Root Mean Square Error of Approximation)	RMSEA less than or equal to 0.05 means a close fit; between 0.05 and 0.08 means a reasonable fit, 0.1 or more indicates a poor fit.

Table B1: Interpretation of model fit statistics

Following suggestions by Kline (2005) the value of  $\chi^2/df$  (Normed Chi-square, NC) rather than  $\chi^2$  is recommended to select appropriate models because: the hypothesis tested by  $\chi^2$  that a model has a perfect population fit is implausible;  $\chi^2$  is sensitive to the size of correlations and larger correlations generally lead to higher values of  $\chi^2$ ; and  $\chi^2$  is affected by sample size (N) so that if the sample size is large, which is required in order to interpret the index as a test statistic, the value of  $\chi^2$  may lead to the rejection of the model even though differences between observed and predicted covariances are slight. To reduce the sensitivity of  $\chi^2$  to sample size NC is used commonly and despite no clear cut guideline about what value of NC is minimally acceptable Bollen (1989) notes that values of NC of 2, 3, or even as high as 5 have been recommended as indicating reasonable fit.

## APPENDIX C. STATISTICAL SIGNIFICANCE OF EFFECTS

For unstandardized direct effects their statistical significance is reported routinely when using Amos software. However, for indirect effects, the total of indirect effects, and the total of all effects the statistical significance has to be determined by using special features of Amos or by using methods that are not implemented in Amos.

The statistical significance of the indirect effect of X on Z through the mediator (intervening variable) Y is found using the Sobel (1986) test, which states that:

If a, b are the unstandardized coefficients for the paths X to Y and Y to Z, respectively, then the standard error for the indirect effect of X on Z through Y is estimated by  $SE_{ab} = \sqrt{[(bSE_a)^2 + (aSE_b)^2]}$ , where  $SE_a$  and  $SE_b$  are the standard errors for a and b, respectively. Furthermore, for large samples  $Z = ab/SE_{ab}$  is approximated by a standard normal distribution.

Determining the statistical significance of the indirect effect of X on Z through two or more mediators is an unresolved statistical problem (Kline 2005). However, a rule proposed by Cohen & Cohen (1983) states that: *If all the component unstandardized path coefficients are statistically significant at the same level of significance then the whole indirect effect is statistically significant at that level.* 

For the total of indirect effects and the total of all effects the method of nonparametric bootstrapping is available in Amos and is used with a selected number of random samples to estimate standard errors (SE) for these unstandardized totals. The SE is then used to test the statistical significance of these totals (Kline 2005).

## BIOGRAPHY



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